

**Salisbury Town Office – November 2016 - Meetings/Events:
Meetings held at Academy Hall are upstairs unless otherwise noted
& all buildings are handicapped accessible. Town Hall is located at 645 Old Turnpike Rd**

*Please note change of meeting time for Board of Selectmen - 5:30 PM
Selectmen meet twice a month – first and third Wednesdays – upstairs in Academy Hall.*

November 1 st	Cemetery Trustees – 9 AM – Academy Hall
November 2 nd	Selectmen’s Meeting – 5:30 PM – Academy Hall
November 3 rd	Cribbage Night – Open to public – 5:30 PM - 8 PM – Town Hall
November 7 th	Planning Board Meeting – 7 PM – Academy Hall
November 8 th	Presidential Election – 8 AM – 7 PM – Town Hall
November 10 th	Cribbage Night – Open to public – 5:30 PM - 8 PM – Town Hall
November 12 th	Private Function – Town Hall
November 14 th	Budget Committee – 7 PM – Academy Hall
November 16 th	Selectmen’s Meeting – 5:30 PM – Academy Hall
November 17 th	Cribbage Night – Open to public – 5:30 PM - 8 PM – Town Hall
November 21 st	Planning Board Meeting – 7 PM – Academy Hall
November 23 rd	Conservation Commission – 7:00 PM – Academy Hall
November 24 th	No Cribbage - Thanksgiving Holiday

IMPORTANT EMERGENCY – NON EMERGENCY INFORMATION:

Police: Emergency dial 911 - Non-Emergency call dispatch 648-2230

Fire: Emergency dial 911 - Fire Permits call one of following wardens:

Fire Warden MacDuffie – 848-4877; or Deputy Wardens – MacDuffie – 731-4731

Freeman – 648-2724; Downes – 344-6196; Otis – 219-9648; Hanson – 648-2434

Regular Monthly Town Office Hours:

Selectmen’s Office Hours: Tuesday, Wednesday, Thursday: 9:00 AM – 1:00 PM &

4th Tuesday Evening: 6:30 PM – 8:30 PM

Building Inspector/ Health Officer: Tuesday: 6:30 PM – 8:30 PM

Note: change in Planning/Zoning Assistant hours: Tuesday & Thursday: 9 AM – 1 PM

Note: change in Town Clerk Hours effective JULY 1st, 2015

Town Clerk: Monday: 9:00 AM – 1:00 PM

Tuesday: 4:30 PM – 8:30 PM

Tax Collector: Tuesday: 6:00 PM – 8:30 PM

Wednesday: 9:00 AM – Noon

Safety Bldg: Tuesday and Thursday nights – Fire/Rescue and Explorers meet and First Tuesday Fire Auxiliary meets.